

- Key to ALIVE Committee Screening Areas**
- | | | |
|----------------------------|------------------------|-------------------------------------|
| 1 Glenwood Canyon | 9 Dowd Junction | 17 Upper Black Gore Creek |
| 2 Dotsero | 10 West Vail Pass | 18 Vail Pass |
| 3 Dotsero to Gypsum | 11 Timber Creek | 19 Wilder Gulch |
| 4 Eagle Airport | 12 Miller Creek | 20 Corral Creek |
| 5 Eagle Valley | 13 Polk Creek | 21 Stafford Creek |
| 6 Wolcott | 14 Black Gore Creek | 22 Guller Creek |
| 7 Wolcott to Dowd Junction | 15 South of Polk Creek | 23 10-Mile Range to Copper Mountain |
| 8 West of Avon | 16 East Vail Pass | 24 Copper Mountain to Silverthorne |
- Ownership**
- Private Land
 - Public Land
 - State Land
- ALIVE Screening**
- Retained in LIZ
 - Eliminated from LIZ
 - LIZ - Draft PEIS
- AVCs**
- 0 - 3 AVCs
 - 3 - 6 AVCs
 - > 6 AVCs

- Key to Linkage Interference Zones**
- | | |
|-----------------------|-----------------------------------|
| 1 Dotsero | 8 Officers Gulch/Owl Canyon |
| 2 Airport to Eagle | 9a Laskey Gulch |
| 3 Eagle to Wolcott | 9b Hamilton Gulch/Dead Coon Gulch |
| 4 Wolcott to Avon | 10 Herman Gulch/Bakerville |
| 5 Dowd Canyon | 11 East of Empire/US 40 |
| 6a Lower W. Vail Pass | 12 Fall River |
| 6b Upper W. Vail Pass | 13 Mt. Vernon Canyon |
| 7 E. Vail Pass | |

Notes: Portions of 40 out of the 46 wildlife crossing zones (shown in green above) were incorporated into the final LIZs.

Figure 1. Linkage Interference Zones Along I-70

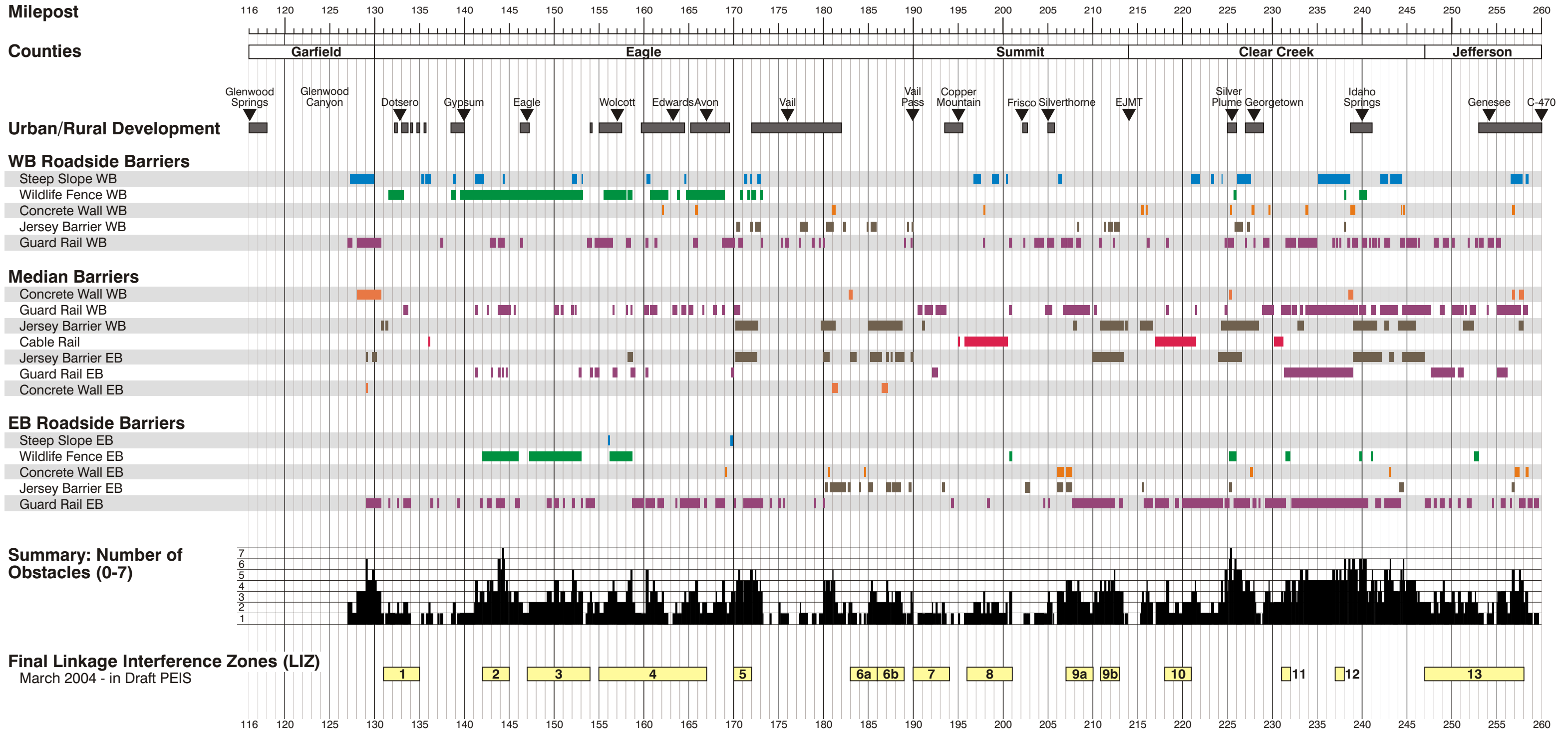
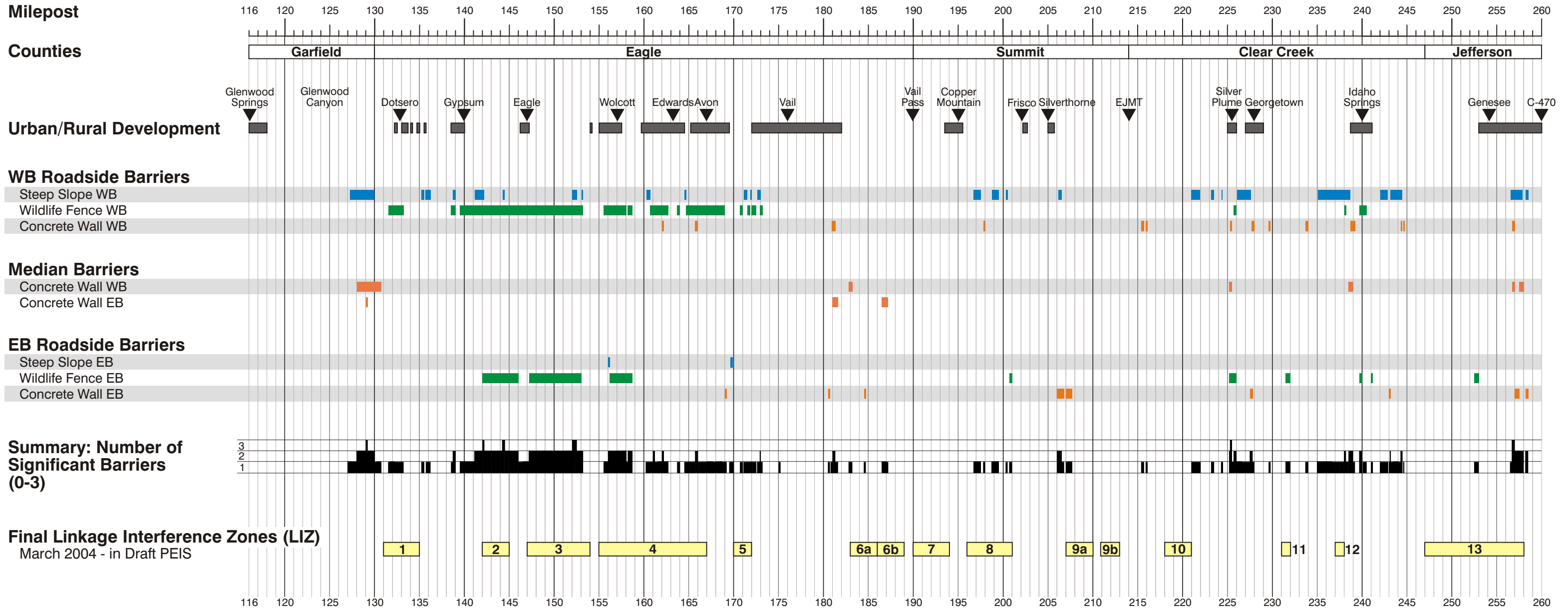
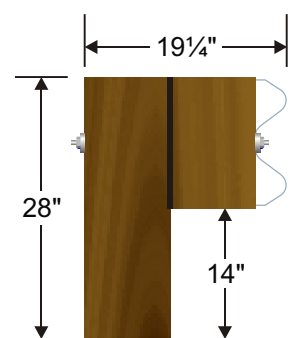
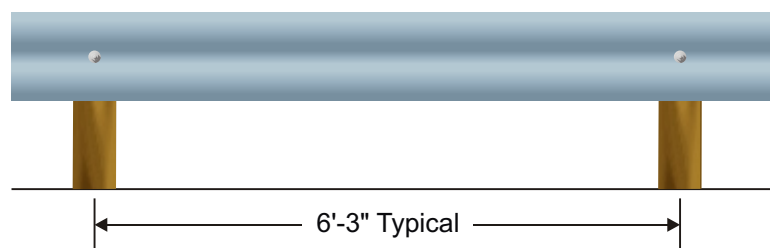


Figure 2. All Barriers Along I-70

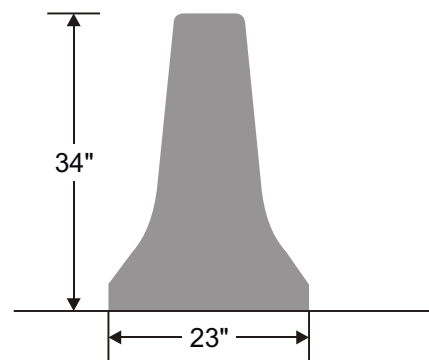


Notes: Other types of barriers not shown above are Cable Rail, Guard Rail, and Jersey Barrier (see Figure 2).

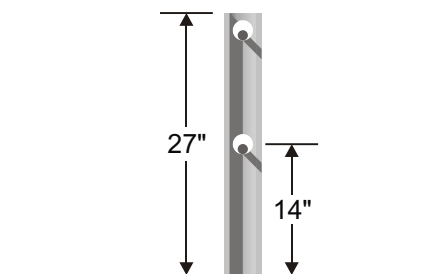
Figure 3. Significant Barriers to Wildlife Movement



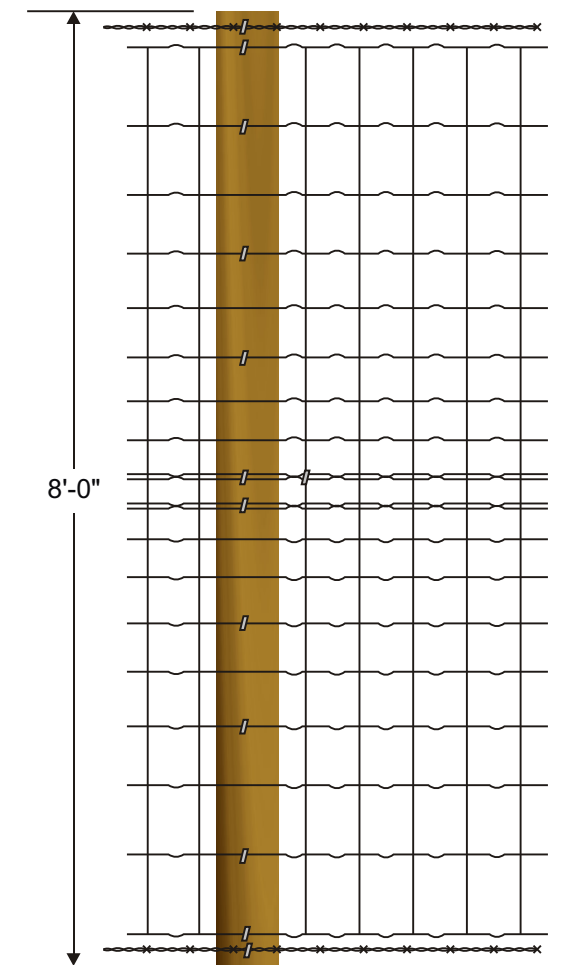
Guard Rail



Jersey Barrier



Cable Rail

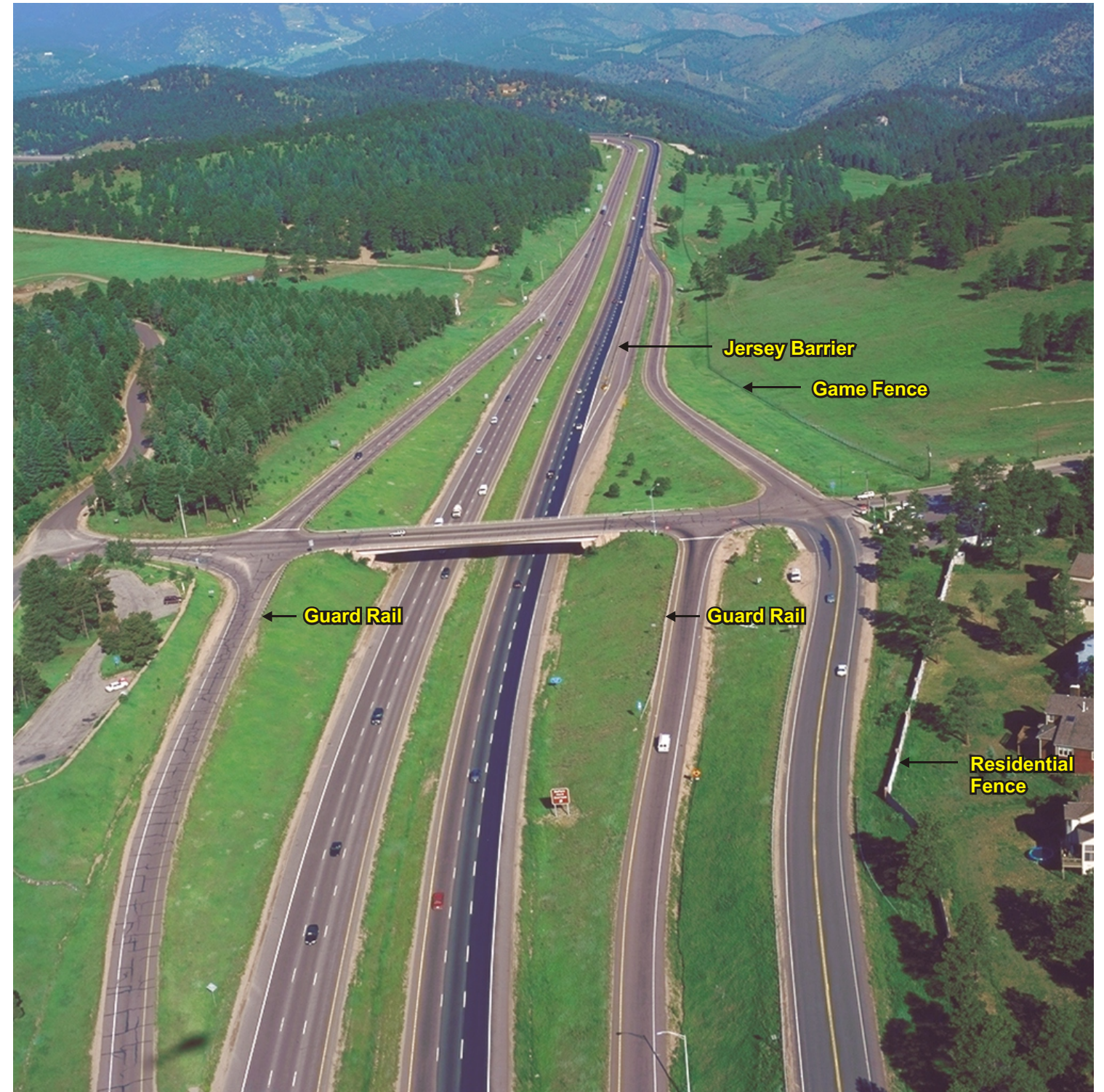


Deer Fence

Figure 4. Types of Barriers



MP 165 westbound, Eagle County



MP 254-253 westbound, Jefferson County Exit 254, Genesee Park.

Figure 5. Representative Wildlife Crossing Area